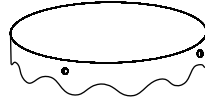


Ax1



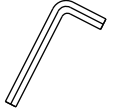
Bx1



Cx1

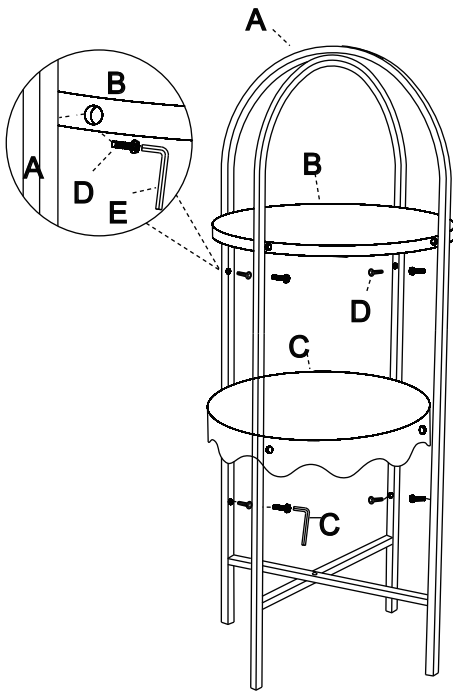


Dx8



Ex1

1



2

